public class WCSBinaryTree<E extends Comparable<E>>{

public TreeNode <E> myRoot;

private Comparator<E> myComparator;

private boolean addSuccessful;

private E objectBeingAdded;

public boolean add (E addMe){  
 addSuccessful = false;

objectBeingAdded = addMe;

myRoot = add(myRoot);

return addSuccessful = true;

}//public add

private boolean add